

IN THE UNITED STATES PATENT AND TRADEMARK OFFICE

Applicant : John C. Hardwick  
Serial No. : 10/046,666  
Filed : January 16, 2002  
Title : SPEECH SYNTHESIZER

Art Unit : 2626  
Examiner : Paul V. Harper  
Conf. No. : 1168

**Mail Stop Appeal Brief - Patents**

Commissioner for Patents  
P.O. Box 1450  
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**BRIEF ON APPEAL**

**(1) Real Party in Interest**

Digital Voice Systems, Inc., the assignee of this application, is the real party in interest.

**(2) Related Appeals and Interferences**

There are no related appeals or interferences.

**(3) Status of Claims**

Claims 1-77 are pending with claims 1 and 38 being independent. All of the claims have been rejected and the rejections of all of the claims are being appealed.

**(4) Status of Amendments**

The claims have not been amended subsequent to the final rejection of February 27, 2007.

**(5) Summary of Claimed Subject Matter**

In the discussion below, reference numerals and references to particular portions of the specification are inserted for illustrative purposes only and are not meant to be limit the scope of the claims.

Independent claim 1 is directed to a method of synthesizing a set of digital speech samples corresponding to a selected voicing state (e.g., voiced, unvoiced or pulsed) from speech model parameters. (Fig. 4, 415; page 18, lines 7-10.) The method includes dividing the speech model parameters into frames that include pitch information, voicing information determining

the voicing state in one or more frequency regions, and spectral information. (Fig. 4, 405, 410; page 17, line 16 to page 18, line 6.) First and second digital filters that have frequency responses that correspond to the spectral information in frequency regions where the voicing state equals the selected voicing state are computed using, respectively, first and second frames of speech model parameters. (Fig. 8, 800, 805; page 21, lines 16-20; page 24, lines 18-22.) Then, a set of pulse locations are determined (Fig. 8, 810) and sets of first and second signal samples are produced from the pulse locations and, respectively, the first and second digital filters. (Fig. 8, 815, 820; page 24, lines 22-26.) The first signal samples are combined with the second signal samples to produce a set of digital speech samples corresponding to the selected voicing state. (Fig. 8, 835; page 24, lines 26-29.)

Claim 38 is directed to decoding digital speech samples corresponding to a selected voicing state from a stream of bits. (Fig. 2, 220; page 13, lines 5-11.) The stream of bits is divided into a sequence of frames that each contain one or more subframes. (Page 17, lines 17-19.) Speech model parameters are decoded from the stream of bits for each subframe in a frame, with the decoded speech model parameters including at least pitch information, voicing state information and spectral information. (Fig. 4, 405, 410; page 17, line 6 to page 18, line 6.) A first impulse response is computed from the decoded speech model parameters for a subframe, and a second impulse response is computed from the decoded speech model parameters for a previous subframe. (Fig. 8, 800, 805; page 21, lines 16-20; page 24, lines 18-22.) Thereafter, a set of pulse locations is computed for the subframe (Fig. 8, 810), and sets of first and second signal samples are produced from the pulse locations and, respectively, the first and second impulse responses. (Fig. 8, 815, 820; page 24, lines 22-26.)

#### **(6)      Grounds of Rejection to be Reviewed on Appeal**

Claims 1-77 have been rejected under section 101 as being directed to non-statutory subject matter. Claims 1-6, 16, 27, 28, 37-41, 43, 44, 59, 60, 62 and 63 have been rejected as being unpatentable over Griffin (U.S. Patent No. 5,701,390) in view of Barnwell. Claims 7, 42, 45, 46, 49, 61, 64, 65 and 68 have been rejected as being unpatentable over Griffin in view of Barnwell and allegedly well known prior art.

## (7) Argument

### A. Section 101 Rejection

The claims have been rejected under section 101 as being directed to non-statutory subject matter. Appellant requests reversal of this rejection because the claims are not directed to a mathematical algorithm in abstract. Rather, the claims are directed to the practical application of the recited signal processing techniques to the processing of digital speech.

The “Interim Guidelines for Examination of Patent Applications for Patent Subject Matter Eligibility” (“Interim Guidelines”) state, at page 23, that in order to determine that a claimed invention preempts a section 101 judicial exception such as an abstract idea, the Examiner must identify the abstraction and explain why the claim covers every substantial practical application thereof. The Examiner has neither identified an abstraction nor explained why the claim covers every substantial practical application of that abstraction. Moreover, since the claims are limited to the practical application of processing of digital speech, they would not cover applications in other fields such as the processing of digital video or instrumental music. As such, the claims do not preempt a section 101 judicial exception and, therefore, the claims recite patentable subject matter.

In addition to not preempting an abstract idea, the claims recite the useful, tangible and concrete result of producing a set of digital speech samples. In particular, claim 1 recites “combining the first signal samples with the second signal samples to produce a set of digital speech samples corresponding to the selected voicing state” in the context of a method of “synthesizing a set of digital speech samples corresponding to a selected voicing state from speech model parameters.” Similarly, claim 38 recites “combining the first signal samples with the second signal samples to produce the digital speech samples for the subframe corresponding to the selected voicing state” in the context of a method of “decoding digital speech samples corresponding to a selected voicing state from a stream of bits.”

#### 1. A set of digital speech samples is useful.

As evidenced by the industry that has developed around digital speech processing techniques such as are recited in claims 1 and 38, the digital speech samples produced by the methods of claim 1 and 38 are certainly useful. In view of the Examiner’s position that appellant

has not addressed the issue of tangibility, and the Examiner's not providing any indication that the results are not useful, appellant assumes that the Examiner agrees that the methods of claims 1 and 38 produce useful results.

2. A set of digital speech samples is tangible.

The Interim Guidelines state, at page 21, that the claims must recite a practical application of a technique in order to be tangible. The production of digital speech samples is certainly a practical application of the recited processing techniques. The digital speech samples may be used, for example, by a telephone handset that employs a digital-to-analog converter and a speaker to produce audible speech. However, to require the claims to recite the production of audible speech in order to be directed to patentable subject matter would lead to the absurd result that a handset that performs the recited techniques to produce digital speech samples and then converts the digital speech samples to audible speech would be said to be practicing patentable subject matter while a server that performs the identical techniques but either transmits the digital speech samples to a handset for audible output or stores the digital speech samples for later use would not be said to be practicing patentable subject matter.

3. A set of digital speech samples is concrete.

The Interim Guidelines indicate that a "concrete" result is one that is substantially repeatable. As digital processing techniques are, by their very nature, repeatable, the production of a set of digital speech samples is a concrete result.

Accordingly, for at least these reasons, the claims are directed to statutory subject matter and the rejection under section 101 should be reversed.

B. Section 103 Rejection

Claims 1-6, 16, 27, 28, 37-41, 43, 44, 59, 60, 62 and 63 have been rejected as being unpatentable over Griffin (U.S. Patent No. 5,701,390) in view of Barnwell. Claims 7, 42, 45, 46, 49, 61, 64, 65 and 68 have been rejected as being unpatentable over Griffin in view of Barnwell and allegedly well known prior art.

Appellant requests withdrawal of these rejections for the reasons presented below.

1. Griffin and Barnwell do not describe or suggest the subject matter of claim 1, which is directed to synthesizing a set of digital speech samples corresponding to a selected voicing state using first and second digital filters computed from first and second frames of speech model parameters.

As noted above, claim 1 is directed to a method of synthesizing a set of digital speech samples corresponding to a selected voicing state (e.g., voiced, unvoiced or pulsed) from speech model parameters. The method includes dividing the speech model parameters into frames that include pitch information, voicing information determining the voicing state in one or more frequency regions, and spectral information. First and second digital filters that have frequency responses that correspond to the spectral information in frequency regions where the voicing state equals the selected voicing state are computed using, respectively, first and second frames of speech model parameters. Then, a set of pulse locations are determined and sets of first and second signal samples are produced from the pulse locations and, respectively, the first and second digital filters. The first signal samples are combined with the second signal samples to produce a set of digital speech samples corresponding to the selected voicing state.

Griffin (U.S. Patent No. 5,701,390), which is commonly assigned with the present application, is directed to a multi-band excitation (“MBE”) system that, like claim 1, employs frames of speech model parameters that include pitch information, voicing information, and spectral information. However, Griffin does not describe or suggest the recited computing of first and second digital filters, or the recited use of the digital filters, along with pulse locations, to produce sets of first and second digital samples that are combined to produce a set of digital speech samples.

Appellant recognizes that the rejection notes that “it might be argued that the use of fundamental frequency information determines a set of pulse locations.” However, even assuming for sake of argument that this is correct, this in no way changes the fact that Griffin nowhere describes or suggests the use of first and second digital filters, along with pulse locations, to produce sets of first and second digital samples that are combined to produce a set of digital speech samples, as recited in claim 1.

Barnwell, which is a chapter from a textbook on speech coding that describes a pitch-excited linear predictive coder (“LPC”), also fails to describe or suggest the recited computing and use of first and second digital filters.

The rejection indicates that Griffin teaches computing first and second digital filters at Fig. 2 and col. 4, lines 38-65. However, that passage merely mentions that unvoiced frequency band components may be generated from a filter response to a random noise signal, where the filter has a magnitude of approximately the spectral envelope in unvoiced bands and approximately zero in voiced bands. The passage nowhere describes or suggests using the filter in conjunction with pulse locations.

In the final action, the Examiner responds to this argument, which was previously raised by appellant, by noting that (1) the passage describes the generation of voicing information using regenerated spectral phase information and (2) Barnwell is included to support the use of pulse locations. As to the Examiner’s first point, while appellant agrees that the passage describes the generation of voicing information, such generation of voicing information does not involve computing first and second filters and has nothing to do with the passage’s statement that unvoiced frequency band components may be generated from a filter response to a random noise signal. As to the Examiner’s second point, Barnwell is addressed below.

The final rejection also indicates that Griffin teaches the determining of spectral and voicing information for frequency bands of a frame at the abstract and col. 5, lines 58-62, and that the determining of voicing information necessarily determines pulse excitation locations. This conclusion by the Examiner is not understood. Moreover, even assuming for sake of argument that it is correct, it would not lead to the recited use of digital filters in conjunction with the pulse locations since, as noted above, Griffin states that the filter response is to a random noise signal.

The Examiner responds to this argument, which was previously raised by appellant, by arguing that (1) Barnwell describes the relationship between fundamental frequency and pitch, (2) Barnwell describes how a train of pitch pulses can be used to excite a digital filter to produce a voiced signal, (3) Griffin teaches that fundamental frequency information is used (not just random noise), and (4) Barnwell describes a pulse generator that generates pulses corresponding to voiced speech and a noise generator that generates a random noise signal corresponding to

unvoiced speech. As to the Examiner's third point, as noted above, while Griffin describes the use of fundamental frequency information, Griffin does not describe the use of this information in conjunction with Griffin's use of a filter response to a random noise signal to generate unvoiced frequency components.

As to the Examiner's first, second and fourth points, even assuming for sake of argument that the Examiner's characterization of Barnwell is correct, this in no way remedies the failure of Griffith, Barnwell and their combination to describe or suggest the use of first and second digital filters, along with pulse locations, to produce sets of first and second digital samples that are combined to produce a set of digital speech samples, as recited in claim 1.

Recognizing that Griffin does not describe or suggest determining a set of pulse locations, producing sets of first and second signal samples using the digital filters and the pulse locations, and combining the first and second signal samples to produce digital speech samples, the rejection asserts that doing so was well known, as evidenced by Barnwell. Appellant notes that the Examiner states:

Barnwell illustrates (clarifies) the connection between the fundamental frequency (as taught by Griffin) and pulse locations as claimed when used to excite a filter (programmed with spectral information) during a voiced state. Barnwell also illustrates the sequential nature of the process: a first set of spectral coefficients program the first digital filter and when excited produce the first set of digital samples; the second set of spectral coefficients program the second filter and when excited produce the second set of digital samples, etc. These outputs are combined to produce the reconstituted digital signal.

Appellant has reviewed Barnwell and does not see where Barnwell sets forth the noted illustration.

The Examiner notes that Barnwell, at Fig. 5.2, page 88, describes the input of pitch information to a pulse generator which for voice signals excites a filter (linear predictor) which is configured with spectral information (LPC Coefficients). Even assuming for sake of argument that the Examiner's characterization of Barnwell is correct, this in no way describes or suggests the use of first and second digital filters, along with pulse locations, to produce sets of first and second digital samples that are combined to produce a set of digital speech samples, as recited in claim 1, and would in no way have led one of ordinary skill in the art to modify Griffin to do so.

Moreover, even assuming for sake of argument that Barnwell somehow illustrates the points noted by the Examiner, this seems to simply be a repeat of the Examiner's argument in the previous rejection, where the Examiner stated:

Barnwell teaches the more specific operations of using voicing information along with spectral information (or filter coefficients) to produce the synthesized output (i.e., pulse generator with pitch locations exciting the filter). When Barnwell's teaching are combined with those of Griffin you get "producing of sets of first and second signal samples using the digital filters and pulse locations", and "the recited combining of the first and second signal samples to produce digital speech samples."

Appellant strongly disagrees. First, the passage of Barnwell identified in the rejection (pages 85-89) merely describes well known LPC techniques and in no way describes or suggests the recited producing of sets of first and second signal samples using the digital filters and the pulse locations, or the recited combining of the first and second signal samples to produce digital speech samples. Accordingly, for at least these reasons, the rejection of claim 1 and its dependent claims should be withdrawn.

The Examiner responds to this argument, which was previously raised by appellant, by stating that (1) Griffin teaches the generation of synthetic speech with the input of fundamental frequency and spectral (coefficient) information where a filter is defined by the coefficients used to program it (Fig. 2), (2) that, since each frame corresponds to spectral information, sequential frames will define sequential filters (hence a first and second filter), and (3) that Barnwell further clarifies the connection between pulse locations (and fundamental frequency) and the excitation of a digital filter. As to the Examiner's first point, and as discussed above, Griffin does not describe the use of a filter in the manner argued by the Examiner. As to the Examiner's second and third points, under the Examiner's own logic, if sequential frames could be said to have different filters as a result of their having different spectral information, they would also have different pulse locations as a result of having different fundamental frequencies, such that the different filters would not be used in conjunction with the same pulse locations to produce sets of first and second digital samples.

2. There would have been no motivation to combine Griffin and Barnwell in the manner set forth in the rejection, since Griffin is directed to MBE coder, and Barnwell is directed to a LPC coder, which is a substantially different class of coder.

Griffin and Barnwell are directed to different classes of coders. As such, nothing in Barnwell's description of a LPC coder would have led one of ordinary skill in the art to modify Griffin's MBE coder to produce a coder such as is recited in the claims. Moreover, the rejection does not identify any such motivation. Rather, the rejection merely asserts that it would have been obvious to do so because Barnwell allegedly describes the features missing from Griffin.

The Examiner responds to this argument, which was previously raised by appellant, by stating that Barnwell was included because it teaches well known techniques that can be used in data compression and it clarifies the connection between the fundamental frequency and pulse locations and the programming of a filter with spectral information. Even assuming for sake of argument that the Examiner's characterization of Barnwell is correct, Barnwell's teaching of known techniques and any other clarification offered by Barnwell would not have provided any motivation for one of ordinary skill in the art to modify Griffin.

While the argument by the Examiner might be said to assert that the motivation to combine the references would come from a desire to reduce the bandwidth required by Griffin's system, there is no indication that such a reduction would result. Indeed, as Griffin's system is already directed to using a low bandwidth (3.6 kbps) system (see col. 5, lines 60-63), it seems likely that attempting to incorporate Barnwell's substantially different approach would result in an increase in the bandwidth requirement.

3. Griffin and Barnwell do not describe or suggest the subject matter of claim 38, which is directed to decoding a stream of bits to produce speech samples corresponding to a subframe by computing impulse responses for the subframe and a previous subframe, and applying pulse locations for the subframe to produce sets of first and second signal samples that are combined to produce the speech samples.

As noted above, claim 38 is directed to decoding digital speech samples corresponding to a selected voicing state from a stream of bits. The stream of bits is divided into a sequence of frames that each contain one or more subframes. Speech model parameters are decoded from the stream of bits for each subframe in a frame, with the decoded speech model parameters including at least pitch information, voicing state information and spectral information. A first impulse response is computed from the decoded speech model parameters for a subframe, and a second impulse response is computed from the decoded speech model parameters for a previous subframe. Thereafter, a set of pulse locations is computed for the subframe, and sets of first and second signal samples are produced from the pulse locations and, respectively, the first and second impulse responses.

Griffin and Barnwell fail to describe or suggest the subject matter of claim 38 for the reasons discussed above with respect to claim 1. In addition, neither Griffin nor Barnwell anywhere describes or suggests applying pulse locations for a subframe to an impulse response computed using decoded speech model parameters for the subframe and decoded speech model parameters for a previous subframe. Nor does the rejection provide any indication of where such application may be found in Griffin or Barnwell.

Appellant submits that all claims are in condition for allowance.

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Respectfully submitted,

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### **Appendix of Claims**

1. (Original) A method of synthesizing a set of digital speech samples corresponding to a selected voicing state from speech model parameters, the method comprising the steps of:

dividing the speech model parameters into frames, wherein a frame of speech model parameters includes pitch information, voicing information determining the voicing state in one or more frequency regions, and spectral information;

computing a first digital filter using a first frame of speech model parameters, wherein the frequency response of the first digital filter corresponds to the spectral information in frequency regions where the voicing state equals the selected voicing state;

computing a second digital filter using a second frame of speech model parameters, wherein the frequency response of the second digital filter corresponds to the spectral information in frequency regions where the voicing state equals the selected voicing state;

determining a set of pulse locations;

producing a set of first signal samples from the first digital filter and the pulse locations;

producing a set of second signal samples from the second digital filter and the pulse locations;

combining the first signal samples with the second signal samples to produce a set of digital speech samples corresponding to the selected voicing state.

2. (Original) The method of claim 1 wherein the frequency response of the first digital filter and the frequency response of the second digital filter are zero in frequency regions where the voicing state does not equal the selected voicing state.

3. (Original) The method of claim 2 wherein the spectral information includes a set of spectral magnitudes representing the speech spectrum at integer multiples of a fundamental frequency.

4. (Original) The method of claim 2 wherein the speech model parameters are generated by decoding a bit stream formed by a speech encoder.

5. (Original) The method of claim 2 wherein the voicing information determines which frequency regions are voiced and which frequency regions are unvoiced.

6. (Original) The method of claim 5 wherein the selected voicing state is the voiced voicing state and the pulse locations are computed such that the time between successive pulse locations is determined at least in part from the pitch information.

7. (Original) The method of claim 6 wherein the pulse locations are reinitialized if consecutive frames or subframes are predominately not voiced, and future determined pulse locations do not substantially depend on speech model parameters corresponding to frames or subframes prior to such reinitialization.

8. (Original) The method of claim 5 wherein the first digital filter is computed as the product of a periodic signal and a pitch-dependent window signal, and the period of the periodic signal is determined from the pitch information for the first frame.

9. (Original) The method of claim 8 wherein the spectrum of the pitch dependent window function is approximately equal to zero at all non-zero integer multiples of the pitch frequency associated with the first frame.

10. (Original) The method of claim 5 wherein the first digital filter is computed by:  
determining FFT coefficients from the decoded model parameters for the first frame in frequency regions where the voicing state equals the selected voicing state;

processing the FFT coefficients with an inverse FFT to compute first time-scaled signal samples;

interpolating and resampling the first time-scaled signal samples to produce first time-corrected signal samples; and

multiplying the first time-corrected signal samples by a window function to produce the first digital filter.

11. (Original) The method of claim 10 wherein regenerated phase information is computed using the decoded model parameters for the first frame, and the regenerated phase information is used in determining the FFT coefficients for frequency regions where the voicing state equals the selected voicing state.

12. (Original) The method of claim 11 wherein the regenerated phase information is computed by applying a smoothing kernel to the logarithm of the spectral information for the first frame.

13. (Original) The method of claim 11 wherein further FFT coefficients are set to approximately zero in frequency regions where the voicing state does not equal the selected voicing state or in frequency regions outside the bandwidth represented by speech model parameters for the first frame.

14. (Original) The method of claim 10 wherein the window function depends on the decoded pitch information for the first frame.

15. (Original) The method of claim 14 wherein the spectrum of the window function is approximately equal to zero at all integer non-zero multiples of the pitch frequency associated with the first frame.

16. (Original) The method of claim 2 wherein the selected voicing state is a pulsed voicing state.

17. (Previously Presented) The method of claim 16 wherein the first digital filter is computed as the product of a periodic signal and a pitch-dependent window signal, and the period of the periodic signal is determined from the pitch information for the first frame.

18. (Original) The method of claim 17 wherein the spectrum of the pitch dependent window function is approximately equal to zero at all non-zero integer multiples of the pitch frequency associated with the first frame.

19. (Previously Presented) The method of claim 16 wherein the first digital filter is computed by:

determining FFT coefficients from the decoded model parameters for the first frame in frequency regions where the voicing state equals the selected voicing state;

processing the FFT coefficients with an inverse FFT to compute first time-scaled signal samples;

interpolating and resampling the first time-scaled signal samples to produce first time-corrected signal samples; and

multiplying the first time-corrected signal samples by a window function to produce the first digital filter.

20. (Original) The method of claim 19 wherein regenerated phase information is computed using the decoded model parameters for the first frame, and the regenerated phase information is used in determining the FFT coefficients for frequency regions where the voicing state equals the selected voicing state.

21. (Original) The method of claim 20 wherein the regenerated phase information is computed by applying a smoothing kernel to the logarithm of the spectral information for the first frame.

22. (Original) The method of claim 20 wherein further FFT coefficients are set to approximately zero in frequency regions where the voicing state does not equal the selected voicing state or in frequency regions outside the bandwidth represented by speech model parameters for the first frame.

23. (Original) The method of claim 19 wherein the window function depends on the decoded pitch information for the first frame.

24. (Original) The method of claim 23 wherein the spectrum of the window function is approximately equal to zero at all integer non-zero multiples of the pitch frequency associated with the first frame.

25. (Original) The method of claim 2 wherein each pulse location corresponds to a time offset associated with an impulse in an impulse sequence, the first signal samples are computed by convolving the first digital filter with the impulse sequence, and the second signal samples are computed by convolving the second digital filter with the impulse sequence.

26. (Original) The method of claim 25 wherein the first signal samples and the second signal samples are combined by first multiplying each by a synthesis window function and then adding the two together.

27. (Original) The method of claim 1 wherein the spectral information includes a set of spectral magnitudes representing the speech spectrum at integer multiples of a fundamental frequency.

28. (Original) The method of claim 1 wherein the speech model parameters are generated by decoding a bit stream formed by a speech encoder.

29. (Original) The method of claim 1 wherein the first digital filter is computed as the product of a periodic signal and a pitch-dependent window signal, and the period of the periodic signal is determined from the pitch information for the first frame.

30. (Original) The method of claim 29 wherein the spectrum of the pitch dependent window function is approximately equal to zero at all non-zero integer multiples of the pitch frequency associated with the first frame.

31. (Original) The method of claim 1 wherein the first digital filter is computed by:  
determining FFT coefficients from the decoded model parameters for the first frame in  
frequency regions where the voicing state equals the selected voicing state;  
processing the FFT coefficients with an inverse FFT to compute first time-scaled signal  
samples;  
interpolating and resampling the first time-scaled signal samples to produce first time-  
corrected signal samples; and  
multiplying the first time-corrected signal samples by a window function to produce the  
first digital filter.

32. (Original) The method of claim 31 wherein regenerated phase information is  
computed using the decoded model parameters for the first frame, and the regenerated phase  
information is used in determining the FFT coefficients for frequency regions where the voicing  
state equals the selected voicing state.

33. (Original) The method of claim 32 wherein the regenerated phase information is  
computed by applying a smoothing kernel to the logarithm of the spectral information for the  
first frame.

34. (Original) The method of claim 32 wherein further FFT coefficients are set to  
approximately zero in frequency regions where the voicing state does not equal the selected  
voicing state or in frequency regions outside the bandwidth represented by speech model  
parameters for the first frame.

35. (Original) The method of claim 31 wherein the window function depends on the  
decoded pitch information for the first frame.

36. (Original) The method of claim 35 wherein the spectrum of the window function is approximately equal to zero at all integer non-zero multiples of the pitch frequency associated with the first frame.

37. (Original) The method of claim 1 wherein the digital speech samples corresponding to the selected voicing state are further combined with other digital speech samples corresponding to other voicing states.

38. (Original) A method of decoding digital speech samples corresponding to a selected voicing state from a stream of bits, the method comprising:

dividing the stream of bits into a sequence of frames, wherein each frame contains one or more subframes;

decoding speech model parameters from the stream of bits for each subframe in a frame, the decoded speech model parameters including at least pitch information, voicing state information and spectral information;

computing a first impulse response from the decoded speech model parameters for a subframe and computing a second impulse response from the decoded speech model parameters for a previous subframe, wherein both the first impulse response and the second impulse response correspond to the selected voicing state;

computing a set of pulse locations for the subframe;

producing a set of first signal samples from the first impulse response and the pulse locations; and

producing a set of second signal samples from the second impulse response and the pulse locations; and

combining the first signal samples with the second signal samples to produce the digital speech samples for the subframe corresponding to the selected voicing state.

39. (Original) The method of claim 38 wherein the digital speech samples for the subframe corresponding to the selected voicing state are further combined with digital speech samples for the subframe representing other voicing states.

40. (Previously Presented) The method of claim 39 wherein the voicing state information includes one or more voicing decisions, with each voicing decision determining the voicing state of a frequency region in the subframe.

41. (Original) The method of claim 40 wherein each voicing decision determines whether a frequency region in the subframe is voiced or unvoiced.

42. (Previously Presented) The method of claim 41 wherein the pulse locations are reinitialized if consecutive frames or subframes are predominately not voiced, and future determined pulse locations do not substantially depend on speech model parameters corresponding to frames or subframes prior to such reinitialization.

43. (Original) The method of claim 41 wherein each voicing decision further determines whether a frequency region in the subframe is pulsed.

44. (Original) The method of claim 41 wherein the selected voicing state is the voiced voicing state and the pulse locations depend at least in part on the decoded pitch information for the subframe.

45. (Previously Presented) The method of claim 44 wherein the pulse locations are reinitialized if consecutive frames or subframes are predominately not voiced, and future determined pulse locations do not substantially depend on speech model parameters corresponding to frames or subframes prior to such reinitialization.

46. (Original) The method of claim 45 wherein the frequency responses of the first impulse response and the second impulse response correspond to the decoded spectral information in voiced frequency regions and the frequency responses are approximately zero in other frequency regions.

47. (Original) The method of claim 46 wherein each of the pulse locations corresponds to a time offset associated with each impulse in an impulse sequence, and the first signal samples are computed by convolving the first impulse response with the impulse sequence and the second signal samples are computed by convolving the second impulse response with the impulse sequence.

48. (Original) The method of claim 47 wherein the first signal samples and the second signal samples are combined by first multiplying each by a synthesis window function and then adding the two together.

49. (Original) The method of claim 43 wherein the selected voicing state is the pulsed voicing state, and the frequency response of the first impulse response and the second impulse response corresponds to the spectral information in pulsed frequency regions and the frequency response is approximately zero in other frequency regions.

50. (Original) The method of claim 43 wherein the first impulse response is computed by:  
determining FFT coefficients for frequency regions where the voicing state equals the selected voicing state from the decoded model parameters for the subframe;  
processing the FFT coefficients with an inverse FFT to compute first time-scaled signal samples;  
interpolating and resampling the first time-scaled signal samples to produce first time-corrected signal samples; and  
multiplying the first time-corrected signal samples by a window function to produce the first impulse response.

51. (Original) The method of claim 50 wherein the interpolating and resampling the first time-scaled signal samples depends on the decoded pitch information of the first subframe.

52. (Previously Presented) The method of claim 51 wherein the pulse locations are reinitialized if consecutive frames or subframes are predominately not voiced, and future

determined pulse locations do not substantially depend on speech model parameters corresponding to frames or subframes prior to such reinitialization.

53. (Original) The method of claim 51 wherein regenerated phase information is computed using the decoded model parameters for the subframe, and the regenerated phase information is used in determining the FFT coefficients for frequency regions where the voicing state equals the selected voicing state.

54. (Original) The method of claim 53 wherein the regenerated phase information is computed by applying a smoothing kernel to the logarithm of the spectral information.

55. (Original) The method of claim 53 wherein further FFT coefficients are set to approximately zero in frequency regions where the voicing state does not equal the selected voicing state.

56. (Original) The method of claim 55 wherein further FFT coefficients are set to approximately zero in frequency regions outside the bandwidth represented by decoded model parameters for the subframe.

57. (Original) The method of claim 51 wherein the window function depends on the decoded pitch information for the subframe.

58. (Original) The method of claim 57 wherein the spectrum of the window function is approximately equal to zero at all non-zero multiples of the decoded pitch frequency of the subframe.

59. (Previously Presented) The method of claim 38 and wherein the voicing state information includes one or more voicing decisions, with each voicing decision determining the voicing state of a frequency region in the subframe.

60. (Original) The method of claim 59 wherein each voicing decision determines whether a frequency region in the subframe is voiced or unvoiced.

61. (Previously Presented) The method of claim 60 wherein the pulse locations are reinitialized if consecutive frames or subframes are predominately not voiced, and future determined pulse locations do not substantially depend on speech model parameters corresponding to frames or subframes prior to such reinitialization.

62. (Original) The method of claim 60 wherein each voicing decision further determines whether a frequency region in the subframe is pulsed.

63. (Original) The method of claim 60 wherein the selected voicing state is the voiced voicing state and the pulse locations depend at least in part on the decoded pitch information for the subframe.

64. (Previously Presented) The method of claim 63 wherein the pulse locations are reinitialized if consecutive frames or subframes are predominately not voiced, and future determined pulse locations do not substantially depend on speech model parameters corresponding to frames or subframes prior to such reinitialization.

65. (Original) The method of claim 63 wherein the frequency responses of the first impulse response and the second impulse response correspond to the decoded spectral information in voiced frequency regions and the frequency responses are approximately zero in other frequency regions.

66. (Previously Presented) The method of claim 65 wherein each of the pulse locations corresponds to a time offset associated with each impulse in an impulse sequence, and the first signal samples are computed by convolving the first impulse response with the impulse sequence and the second signal samples are computed by convolving the second impulse response with the impulse sequence.

67. (Original) The method of claim 66 wherein the first signal samples and the second signal samples are combined by first multiplying each by a synthesis window function and then adding the two together.

68. (Original) The method of claim 62 wherein the selected voicing state is the pulsed voicing state, and the frequency response of the first impulse response and the second impulse response corresponds to the spectral information in pulsed frequency regions and the frequency response is approximately zero in other frequency regions.

69. (Original) The method of claim 60 wherein the first impulse response is computed by:  
determining FFT coefficients for frequency regions where the voicing state equals the selected voicing state from the decoded model parameters for the subframe;  
processing the FFT coefficients with an inverse FFT to compute first time-scaled signal samples;  
interpolating and resampling the first time-scaled signal samples to produce first time-corrected signal samples; and  
multiplying the first time-corrected signal samples by a window function to produce the first impulse response.

70. (Original) The method of claim 69 wherein the interpolating and resampling the first time-scaled signal samples depends on the decoded pitch information of the first subframe.

71. (Previously Presented) The method of claim 70 wherein the pulse locations are reinitialized if consecutive frames or subframes are predominately not voiced, and future determined pulse locations do not substantially depend on speech model parameters corresponding to frames or subframes prior to such reinitialization.

72. (Original) The method of claim 69 wherein regenerated phase information is computed using the decoded model parameters for the subframe, and the regenerated phase

information is used in determining the FFT coefficients for frequency regions where the voicing state equals the selected voicing state.

73. (Original) The method of claim 72 wherein the regenerated phase information is computed by applying a smoothing kernel to the logarithm of the spectral information.

74. (Original) The method of claim 72 wherein further FFT coefficients are set to approximately zero in frequency regions where the voicing state does not equal the selected voicing state.

75. (Original) The method of claim 74 wherein further FFT coefficients are set to approximately zero in frequency regions outside the bandwidth represented by decoded model parameters for the subframe.

76. (Original) The method of claim 69 wherein the window function depends on the decoded pitch information for the subframe.

77. (Original) The method of claim 76 wherein the spectrum of the window function is approximately equal to zero at all non-zero multiples of the decoded pitch frequency of the subframe.

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### **Evidence Appendix**

None.

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**Related Proceedings Appendix**

None.